

# Developing A Co-Design Workshop **Outline**

Develop engaging content for your Co-Design Workshop



A well-designed Co-Design Workshop is a way to ensure that the Co-Design principles are well integrated into the activity and hence to ensure that the activity is effective and that the intended results are achieved.



### Target/Purpose

Target: Workshop outline

Purpose: to ensure integration of co-design principles in the Co-creation of work spaces open to collaboration'



Output

Result of activity



#### Requirements

Laptop, Internet Connection, Projector, Workshop Facilitator



Time

3 hours



SENSITISING - Activities aimed at guiding participants to understand a topic, such as for instance reviewing workshop material can sometimes be carried out prior to the workshop itself.



INTRODUCTION - helps to start building a relationship amongst the participants icebreakers are a great way of doing this.

IMMERSION - activities such as word games, collages which create a understanding for the rest of the workshop.



GENERATION - Activities such as scenario building which help develop ideas, sometimes by analysing existing ideas and solutions.

REFLECTION – help to create a sense of progress at the end of the workshop and to validate and finalise the results of the workshop.



## **Resources:**

https://www.dropbox.com/s/34mvwfyga53nsx4/UXNZ%20CodesignWorkshop2013.pdf?dl=0